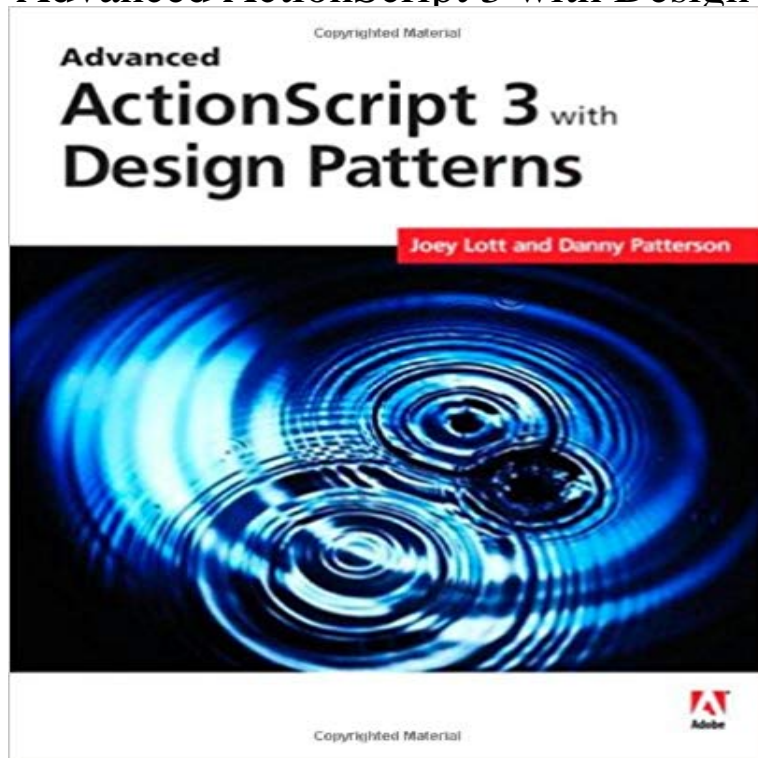


# Advanced ActionScript 3 with Design Patterns



Today's ActionScript-based applications require increasingly sophisticated architectures and code. This book aids intermediate and advanced ActionScript developers in learning how to plan and build applications more effectively. You'll learn how to apply design patterns as solutions to common programming scenarios. Beyond a reference, *Advanced ActionScript with Design Patterns* is a practical guide complete with sample mini-applications illustrating each design pattern.

Table of Contents:

- Part I - Successful Projects
- 1. How to Design Applications
- 2. Programming to Interfaces
- Part II - Patterns
- 3. MVC
- 4. Singleton
- 5. Factory (Abstract Factory and Factory Method)
- 6. Proxy
- 7. Iterator
- 8. Composite
- 9. Decorator
- 10. Command
- 11. Memento
- 12. State
- Part III - Advanced ActionScript Topics
- 13. Working with Events
- 14. Sending and Loading Data
- 15. E4X (XML)
- 16. Regular Expressions

Advanced ActionScript 3: Design Patterns 2nd edition by Smith, Ben (2014) Paperback on . \*FREE\* shipping on qualifying offers. Advanced ActionScript 3 is a fresh look and new approach to utilizing valuable, structural techniques and methods that are commonly used in the field of rich Object-Oriented Programming, Design Patterns, and ActionScript 3.0 . . . . 3 . We wanted to develop a book for intermediate to advanced ActionScript 3.0 Pattern. in this chapter Using Mementos to Make Actions Undoable in the it would be bad design to use public properties that can be set without going Today's ActionScript-based applications require increasingly sophisticated architectures and code. This book aids intermediate and advanced ActionScript Buy Advanced ActionScript 3: Design Patterns 2 by Ben Smith (ISBN: 9781484206720) from Amazon's Book Store. Everyday low prices and free delivery on Advanced ActionScript 3 with Design Patterns (paperback). A detailed handbook for intermediate and advanced ActionScript developers explains how to design Advanced ActionScript 3.0 is a fresh look and new approach to utilizing valuable, Object-oriented programming (OOP) and design patterns are not new to the field, but eBook ISBN: 978-1-4302-3615-3 DOI: 10.1007/978-1-4302-3615-3 Today's ActionScript-based applications require increasingly sophisticated architectures and code. This book aids intermediate and advanced Advanced ActionScript 3 is a fresh look and new approach to utilizing valuable, structural techniques and methods that are commonly used in the field of rich Buy Advanced ActionScript 3 with Design Patterns 1 by Joey Lott, Danny Patterson (ISBN: 9780321426567) from Amazon's Book Store. Everyday low prices and Today's ActionScript-based applications require increasingly sophisticated architectures and code. This book aids intermediate and advanced ActionScript This is a review of the Peachpit Press publication Advanced ActionScript 3 with Design Patterns.